

## **Abstract**

The subject of the thesis is to determine the use of educational games in teaching the Czech language in primary schools, and verify their effectiveness compared with other teaching methods. The work is divided into four parts.

The first part is focused on the definition of basic concepts such as play, didactic game, teaching and motivational methods.

The second part discusses the occurrence of didactic games in textbooks of Czech language with a focus on the subject matter of the structure of the word.

The third part evaluates the results of a questionnaire survey among Czech language teachers in primary schools from the point of view of integration into the phase of the lesson, the reach educational objectives, frequency of using games, etc.

The fourth section examines effectiveness of using didactic games in comparison with other teaching methods on the ground of an experiment realized in parallel classes in the fourth grade in teaching the theory of word structure.