

Thesis on Didactical games as a means of developing reading skills in the first class, dealing with primary school educational themes, mainly the current concept of primary education reading (aim, tasks, organisations, methods and pedagogy assessment). Also dealing with comprehending complex didactic games relating to reading education, which should provide inspiration for working with children. Following the initial research, the aim of which was to monitor teachers' work in the first class, the teachers involved expressed an interest in working with similarly complex games.