

Abstract:

This thesis is a contrastive study of E.A. Poe's and E.T.A. Hoffmann's ways of achieving uncanny and grotesque effects in their short stories through modeling the perception of fictional world by narrators and characters as well as through the use of uncanny- and grotesque-specific figures and concepts and the play with reader. It is divided into two parts; the first core part studies uncanny and grotesque concepts in groups of selected short stories, the second part then provides theoretical reflection of the findings.