Abstract

Title: Artetherapy in environment of visually handicapped

Target: priority objective of magisterial work presents the reservation of the biggest information content dealing with problems of visually impaired, above all the information of areas in creative and dramatic applications and the possibility to utilize these activities in the environment of visually handicapped. The next task is the analysis and the selection of excessive, in the following to virtually test influence of play motivation at the single artetherapeutic session in creative expression of visually impaired.

Method of work: graduation theses insists on searching of specific information in problemacy of visually impaired in all accessible sources of information and the analysation of gained data and it's experiencing in practice in this environment. The next step is the categorization of results to the continuous and well–arranged document. The sortification and the research of the accessible literature was performed and the compilation of so called qualitative and evaluative research, where two groups of visually handicapped infantry were tracked. By monitoring and recording of four thematic units in artetherapeutic periods I have researched the effectiveness of influence in game motivation and creative expression of the practitioners.

Summary: gradual theses present the result of the game motivation and the creative exposure of visually impaired. Artetherapy in conjuction with the play motivation proved to be attractive activity for the groups of visually impaired. It displayed their manifest activity, spontaneity, creativity and the applycability in their own life.

Key words: art, activity, visually impaired, artetherapy, haptic form, play motivation, fancy, independent access in creative manifestation