

Abstract

This thesis focuses on the use of virtual reality in adult education. The virtual reality is a new technology, which can be used in many areas, including adult education. The concept of the virtual reality is ambiguous, therefore the first part of the thesis defines and characterizes this concept and describes its main effects. The main topic of the theoretical part of this work is existing knowledge about the use of the virtual reality and application of this knowledge to adult education. Virtual reality cannot be considered an absolutely perfect tool in all educational situations. It is therefore important to point out basic advantages and limits of its use in adult education. All these areas have been investigated by quantitative research.

Keywords: Virtual reality, ICT in education of adults, using of virtual reality, virtual education, new trends in education