

Name in English: The use of climbing games in children and youth

Aim: The main goal was to assemble a collection of climbing games for children and youth assess the suitability of selected climbing games for certain ages (children under the age 6-11let, children over the age of 12 15let).

Method: The collection was compiled on the basis of its long experience in climbing games and drawing from French, English and German literature. The appropriateness of including individual

Games was investigated by unstructured interviews with six instructors who selected games applied in practice.

Results: Proceedings of climbing games includes a total of 57 games. The largest application of climbing games

We find in younger children. In the group of older children can state popular activities where They can overcome their own boundaries.

Keywords: climbing, game, kids, climbing wall