

This thesis is focused on The Discworld, book series written by English writer Terry Pratchett. It examines which tools the author is using for achieving such a readability and catchiness of his novels. Investigations are done in several layers: characters, word of the story, themes and motives. Intertextuality is the next topic of the work. It is mainly focused on intertextuality regarding the readers. Other interest of this thesis is to clarify position of the Discworld among fantasy pieces as it is usually classified as fantasy. Finally, it shows quality of Pratchett's series and it argues with the statement that his work is popular mainstream literature.