Abstract

This bachelor’s work deals with a conversation of youth from interactional perspective. It is based on an analysis of original tape-recordings of two groups of the same age – girls and boys – from a youth club. It examines firstly a conversation conceptualized as a game and secondly a conversation motivated by a task. The interaction is influenced not only by a scheme of the game, but also by presence of instructors and that children know they are recorded. In the conversation the speakers follow particular goals – institutionalized or individual. First of all they try to win some space for their turns and to push through their ideas and arguments, but also they want to have fun. The fight for dominance has different importance for boys and girls and they use different means to push through their utterances. Achieving goals is influenced by invariable factors such as social relations and roles, children’s mental characteristics, rules of the game and turn-taking conventions and also by some intentionally used means such as intonation, choice of lexicon and topics, using of „special tones“ or code-switching.