Abstract:
The thesis ‘The Use of Games and Toys for Assisting the Development of Children with Severe multiple Disabilities and Visual Impairment’ is focused on the possibilities of development of children with severe multiple disabilities who additionally suffer from severe visual impairment. It describes the possibilities of using toys and games for specific visual and multisensory stimulation as part of the educational process. The theoretical section defines basic concepts and discusses the theoretical basis relating to the development of the child's visual perception and the development of fine and gross motor skills. It also describes some of the most common diagnoses associated with the syndromes that cause multiple disability. The practical section of the thesis consists of a case-study of a child with severe multiple and visual disabilities.