

Annotation:

The subject of the dissertation is „game and toy in kindergarten“. There are two sections, theoretical and practical. The theoretical section is based on historical facts which are connected to game and toy, but we can still see the game and toy in use today. This section also contains the opinions of Ida Jarnikova. These ideas and opinions are compared with modern day pedagogical practices.

The practical section concentrates on the action research which was aimed at teachers and their comprehension of managed and un-managed games. This section also deals with the popularity of games for children in all age groups. There is also information related to the facilities, toys and games etc, provided by nurseries.

After achieving the aims, I then choose the method of dialogue and observation. I used my work experience, and the knowledge gained from the teachers.

Key words: game, toy, development periods, spontaneous game, controlled game, types of games