

The goal of this work is to automatically find named characters in the books, detect all occurrences of these characters and determine places in the text where two or more characters interact together. One of the outputs of this work is the tool for displaying interactive graphs that show us the occurrences and interactions of the characters throughout the book. We can search and analyze the places of occurrences and interactions using this tool, since the graphs are connected to the text of the book. We also evaluated our methods on the unseen texts, analyzed errors, and proposed improvements that could be explored in future work.