

## Abstract

Metal music is a term that currently serves as a designation for a plethora of different subgenres. The main goal of this work is to find a process that is shared between given subgenres of metal music. The search is based on the non-essentialist position of Gilles Deleuze's philosophy of difference. For this reason, the first focus of the work is extensive excursion into this philosophy, to which it devotes its first chapter. In it, through analysis of *Difference and Repetition*, it creates a thought and conceptual basis for the processual perception of ideas as multiplicities, a position that makes it possible to examine the process of becoming. From this position, the second chapter focuses on metal music and its main characteristic quality – *heaviness*, and examines the ways in which music can become heavy.

**Keywords:** Gilles Deleuze, metal music, heaviness, difference, becoming, multiplicity, intensity